

The logo for INTenSE, featuring the word in a sans-serif font with a blue 'en' and a stylized blue and purple swoosh above and below the text.

INTenSE

Dementia Simulation Toolkit

Scenario: **Antonio & Lisa Roleplay**

socialIT
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MARTIN-LUTHER-UNIVERSITÄT
HALLE-WITTENBERG

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Aggression

As a person's dementia advances, they may display verbally and/or physically aggressive behaviours. Aggression is considered a Behavioural and Psychological Symptom in Dementia (BPSD). This can be very stressful for both the person and the people around them.

The reason behind it

It is important to look past the diagnosis of dementia and try to uncover the reason a person is displaying aggressive behaviours – which can be due to a myriad of reasons



A person with dementia displaying aggressive behaviours may be...



... Due to fear and confusion (e.g., not recognising their surroundings or people around them).

... Caused by the person feeling agitated because of a need that isn't being met.

... The person's attempt to communicate a specific need to others (for example, they may shout because they need to use the toilet).

... The person's attempt to meet a need (e.g., they may remove clothing because they are too hot, and get angry if they are told to stop).

Antonio & Lisa Roleplay



Assign roles



Perform



Discuss



5-10 mins

Group discussion

Were there any particular emotions that came out while playing the role of Antonio/Lisa?



In what ways do you think the other characters could have been better in the way they communicated with Antonio?

Do you think this type of intervention helped you understand the symptoms of dementia?

Did this roleplay help you to understand the symptoms of dementia?

References



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